IT'S MUTANT MONSTER MAYHEM TIME!

Sonic the comic

No. 31 • August 5th 1994
Britain's OFFICIAL SEGA COMIC
£1.10 Every Fortnight

starring SONIC THE HEDGEHOG™

NEW SERIES

MUTANT LEAGUE™

THE SKY'S THE LIMIT FOR COACH BRIKKA & HIS MIDWAY MONSTERS!

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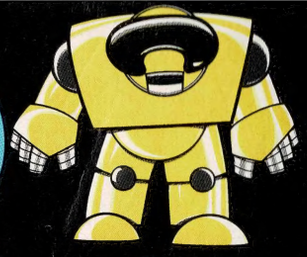
CHARTS • NEWS • Q ZONE • REVIEWS AND MORE!

CONTROL Zone



Your online guide to the sensational world of Sega and Sonic The Comic. Hosted by Megadroid.

Welcome Screen

Hey, Boomers!
Don't lose your heads! Over the next six issues STC, in association with Electronic Arts, is hosting the ultimate in sporting action, the ultimate sporting event! Yes, **Mutant League** is here! Fans of the popular **ML** video game will find all their favourite characters in action, together with a few surprise guests. To fully enjoy the strip, select Sequential Art Mode from your options screen then Play Ball!

Also in this issue, **Tails** completes his rescue mission in the Nameless Zone - but despair not! Your favourite fox will star in another searing solo adventure soon!

Let's not forget the real star of STC, **Sonic** himself! Next issue sees the return of **Sonic's World**, in which we divulge further secrets of the planet Mobius. Your reaction to the first series in STC's 25-27 was incredible, so Boomers prepare to be suitably impressed once again.

Talking of popular, headstrong characters, who could forget Chuck D. Head of **Decap Attack** fame? Well, the word is that Chuck wants back in STC. Can't say I blame him! Maybe I'll toss a coin and if it's heads — he's in. Find out the result in STC 32, next issue!

Megadroid

Virtua Racing Steals The Show!

Cal from Worlds Apart gets to grips with Virtua Racing.

The merry month of May saw three **Sega/Capital Radio Roadshows** broadcast live from various South East England locations.

Poptastic performers over the three events included Chart toppers **Bad Boys Inc.**,**Tony Di Bart, D:Ream, East 17, EYC, Dannii Minogue** and **Roachford**. However, the real stars had to be **Virtua Racing** which drove everybody wild, and those funky double decker buses (see Sega Bus Tour Dates below). For the full low-down on the Roadshows turn to the page which follows the **Tails** strip.

Sonic keeps a watchful eye on members of Badboys & D:Ream's Peter Cunnah.

SEGA BUS TOUR DATES

Hop on board one of the two Sega mobile computer game buses as they continue their tour (tell them STC sent you). It is advisable to check the following venues in advance in the event of last minute changes (also check local press for additional dates). The Buses are also scheduled to visit selected Haven and Pontins holiday camps during the summer.

TOUR DATES:

23 July
International Air Tattoo.

24 July
Fairford, Glos.
Royal Lancs Show.

26 & 27 July
New Forest
Hampshire Show.

27 July
Nantwich & South
Cheshire Show.

30 & 31 July
St Helen's Show.
Worthing Festival.

The Sega Charts

All the chart action for all the Sega systems - in every issue of STC.

up · down · non mover · RE re-entry · new new entry

ELSPA CHARTS COMPILED BY GALLUP

MEGA DRIVE

1	▲	FIFA INTERNATIONAL SOCCER
2	▼	VIRTUA RACING
3	new	WORLD CUP USA '94
4	▼	PGA EUROPEAN TOUR GOLF
5	▼	SONIC THE HEDGEHOG 3
6	new	DUNE 2
7	▲	SENSIBLE SOCCER
8	▲	NBA JAM
9	▲	ROAD RASH 2
10	RE	ROBOCOP V TERMINATOR

MEGA-CD

1	RE	MORTAL KOMBAT
2	—	LETHAL ENFORCERS
3	▼	GROUND ZERO TEXAS
4	RE	THUNDERHAWK
5	RE	WONDER DOG
6	▼	SONIC CD
7	▲	SHERLOCK HOLMES
8	▲	MICROCOSM
9	RE	PRINCE OF PERSIA
10	▼	NIGHT TRAP

MASTER SYSTEM

1	—	JUNGLE BOOK
2	new	WORLD CUP USA '94
3	RE	MICRO MACHINES
4	RE	MICKEY MOUSE
5	▼	THE SIMPSONS
6	▲	THE NINJA
7	▼	SONIC CHAOS
8	RE	TRIVIAL PURSUIT
9	▼	SHINOBI
10	—	MORTAL KOMBAT

GAME GEAR

1	▲	JUNGLE BOOK
2	▼	MICRO MACHINES
3	new	WORLD CUP USA '94
4	▲	DESERT STRIKE
5	RE	ALADDIN
6	RE	F1
7	▼	SONIC THE HEDGEHOG 2
8	▼	NBA JAM
9	▼	PGA TOUR GOLF
10	RE	SUPER OFF ROAD

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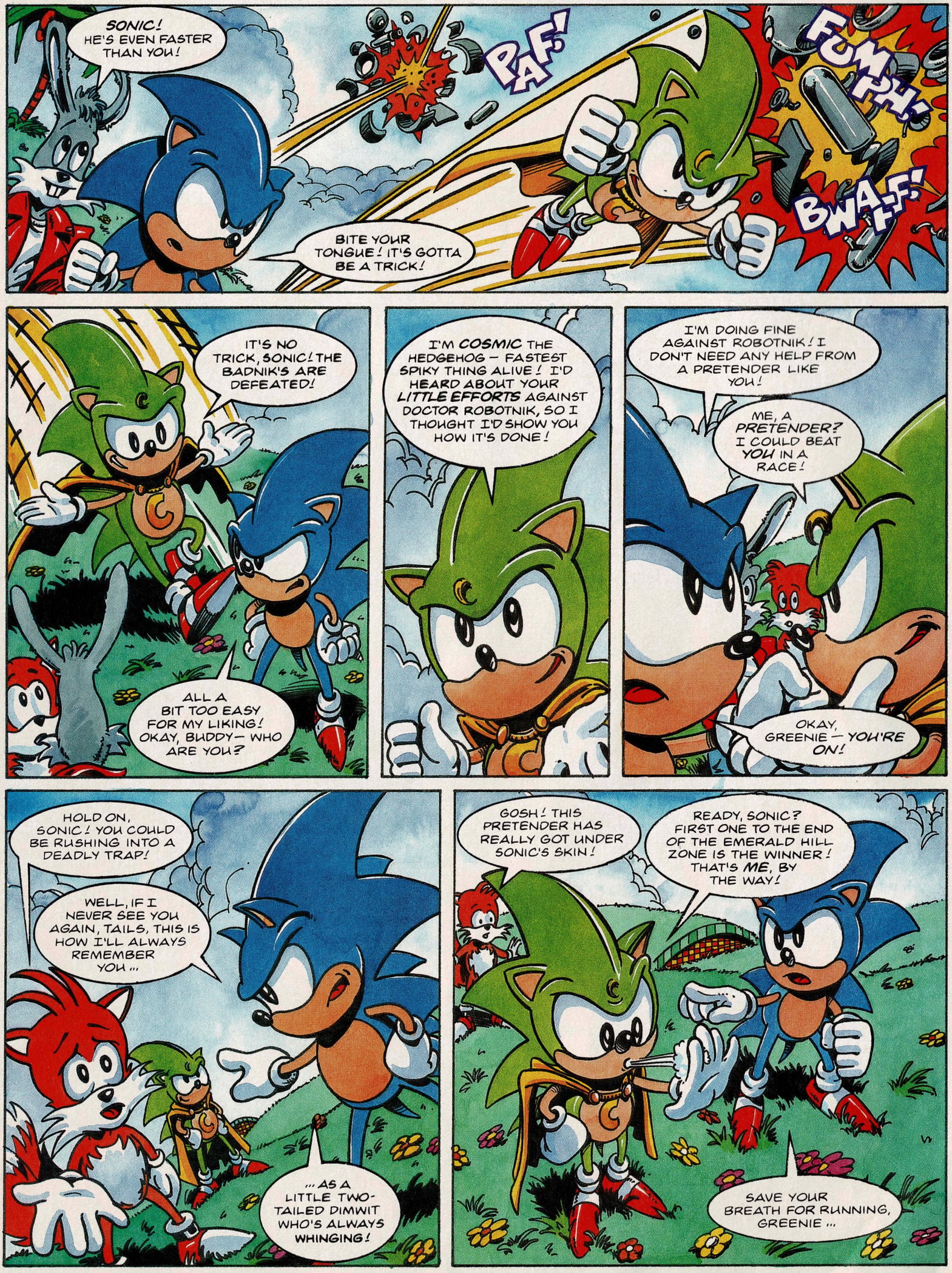
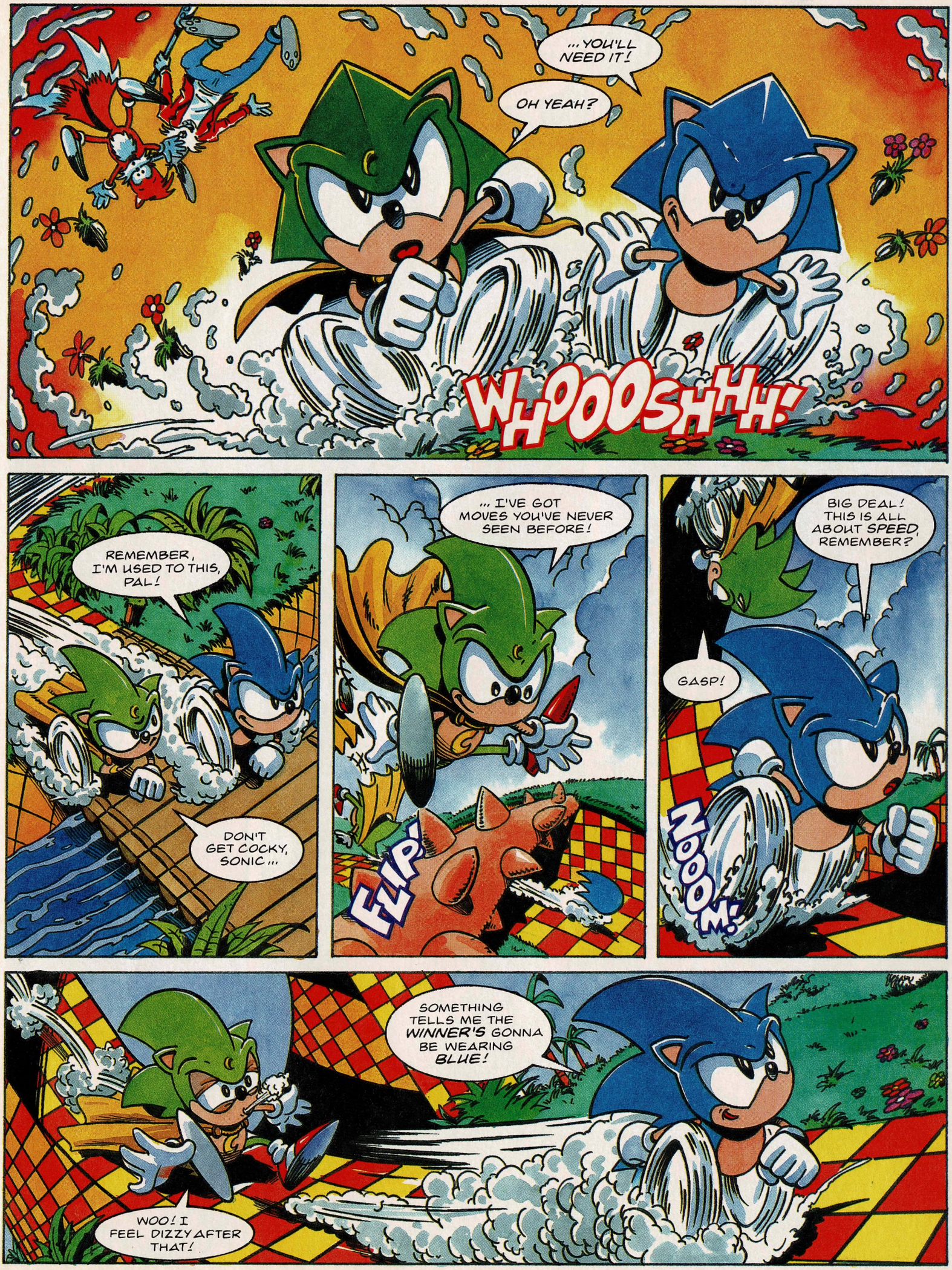
SONIC THE HEDGEHOG™

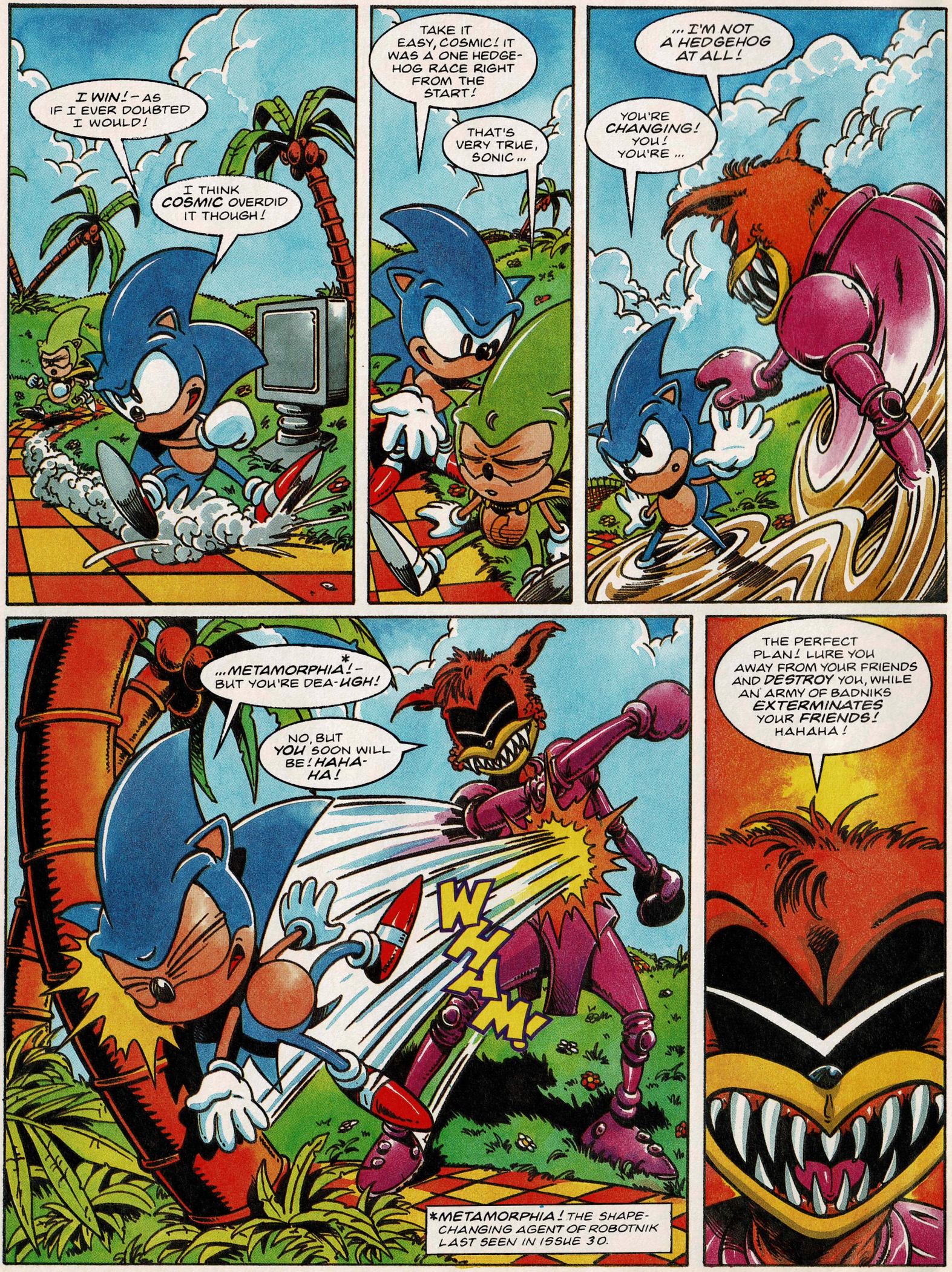
The Pretender

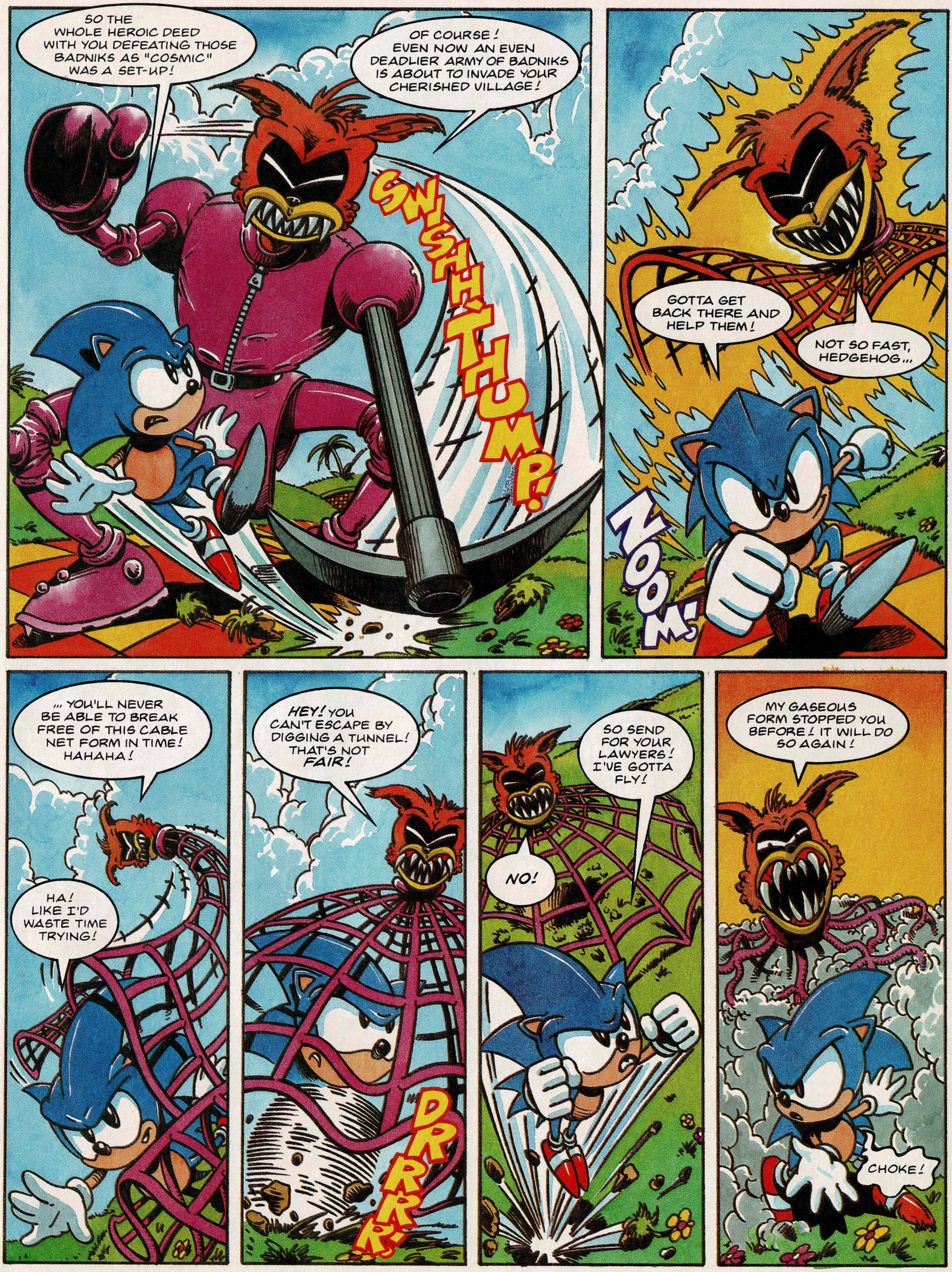
Script: Lew Stringer
Art: Mike Hadley
Lettering: Ellie de'Ville

LOOK! UP IN THE SKY!
IS IT A BIRD?
IS IT A PLANE?
NO! IT'S A BUNCH OF NASTY MOTO BUGS!
WHO WILL SAVE US FROM THESE BADNIKS?
HEY! WHO'S THE HANDSOME HEDGEHOG WHO ALWAYS SAVES YOU?
YAY! IT'S SONIC!
MOVE ASIDE, SONIC! THERE'S A NEW HEDGEHOG IN TOWN!
WHA—?

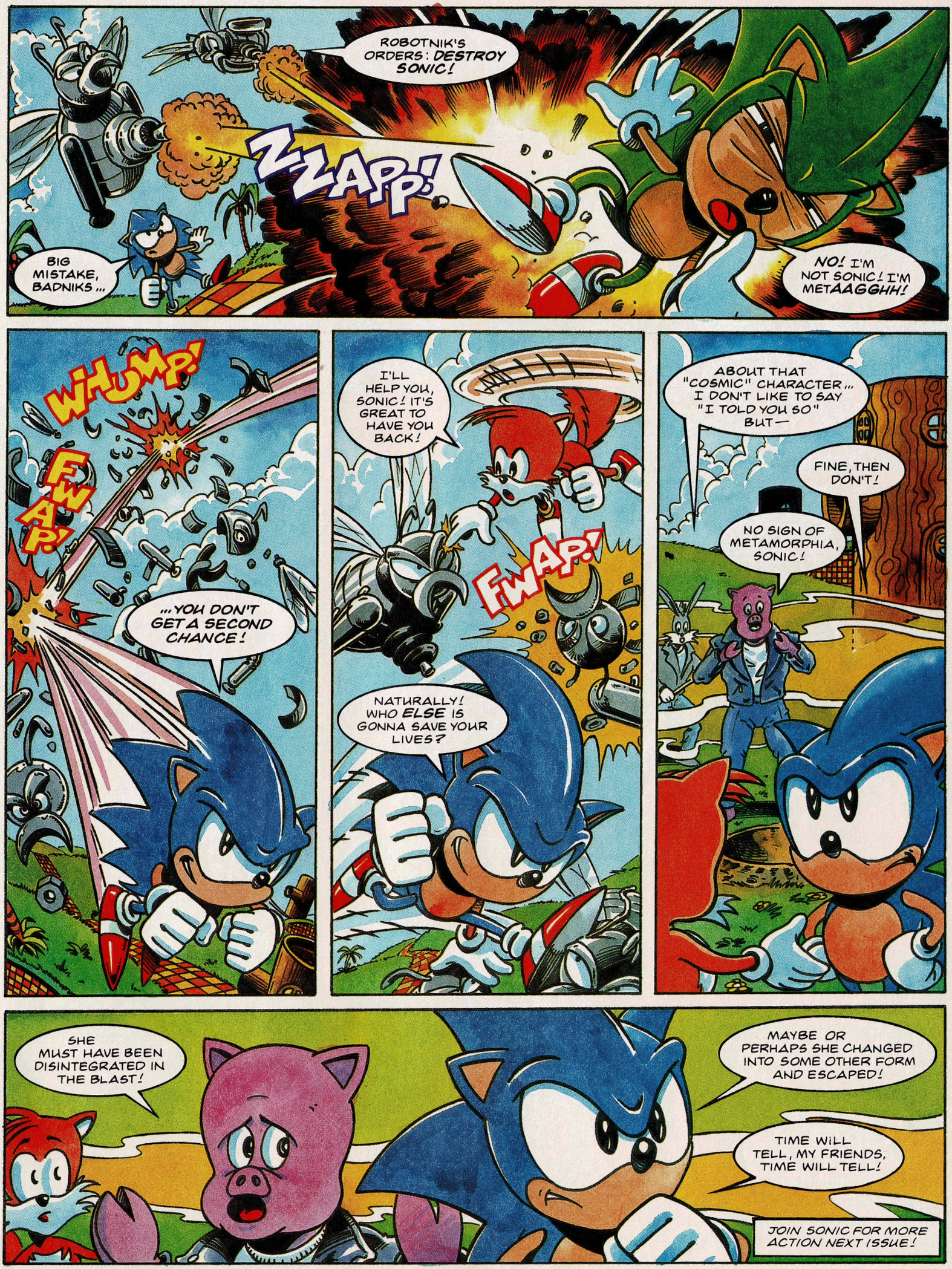

SONIC! HE'S EVEN FASTER THAN YOU!
PAF!
FUMPH!
BWA-F!
BITE YOUR TONGUE! IT'S GOTTA BE A TRICK!
IT'S NO TRICK, SONIC! THE BADNIK'S ARE DEFEATED!
ALL A BIT TOO EASY FOR MY LIKING! OKAY, BUDDY— WHO ARE YOU?
I'M COSMIC THE HEDGEHOG — FASTEST SPIKY THING ALIVE! I'D HEARD ABOUT YOUR LITTLE EFFORTS AGAINST DOCTOR ROBOTNIK, SO I THOUGHT I'D SHOW YOU HOW IT'S DONE!
I'M DOING FINE AGAINST ROBOTNIK! I DON'T NEED ANY HELP FROM A PRETENDER LIKE YOU!
ME, A PRETENDER? I COULD BEAT YOU IN A RACE!
OKAY, GREENIE — YOU'RE ON!
HOLD ON, SONIC! YOU COULD BE RUSHING INTO A DEADLY TRAP!
WELL, IF I NEVER SEE YOU AGAIN, TAILS, THIS IS HOW I'LL ALWAYS REMEMBER YOU ...
... AS A LITTLE TWO-TAILED DIMWIT WHO'S ALWAYS WHINGING!
GOSH! THIS PRETENDER HAS REALLY GOT UNDER SONIC'S SKIN!
READY, SONIC? FIRST ONE TO THE END OF THE EMERALD HILL ZONE IS THE WINNER! THAT'S ME, BY THE WAY!
SAVE YOUR BREATH FOR RUNNING, GREENIE ...


...YOU'LL NEED IT!
OH YEAH?
WHOOOSHHH!
REMEMBER, I'M USED TO THIS, PAL!
DON'T GET COCKY, SONIC...
...I'VE GOT MOVES YOU'VE NEVER SEEN BEFORE!
FLIP!
BIG DEAL! THIS IS ALL ABOUT SPEED, REMEMBER?
GASP!
ZOOOM!
SOMETHING TELLS ME THE WINNER'S GONNA BE WEARING BLUE!
WOO! I FEEL DIZZY AFTER THAT!


I WIN! – AS IF I EVER DOUBTED I WOULD!
I THINK COSMIC OVERDID IT THOUGH!
TAKE IT EASY, COSMIC! IT WAS A ONE HEDGE-HOG RACE RIGHT FROM THE START!
THAT'S VERY TRUE, SONIC ...
... I'M NOT A HEDGEHOG AT ALL!
YOU'RE CHANGING! YOU! YOU'RE ...
...METAMORPHIA!* – BUT YOU'RE DEA-UGH!
NO, BUT YOU SOON WILL BE! HAHA-HA!
WHAM!
*METAMORPHIA! THE SHAPE-CHANGING AGENT OF ROBOTNIK LAST SEEN IN ISSUE 30.
THE PERFECT PLAN! LURE YOU AWAY FROM YOUR FRIENDS AND DESTROY YOU, WHILE AN ARMY OF BADNIKS EXTERMINATES YOUR FRIENDS! HAHAHA!


SO THE WHOLE HEROIC DEED WITH YOU DEFEATING THOSE BADNIKS AS "COSMIC" WAS A SET-UP!
OF COURSE! EVEN NOW AN EVEN DEADLIER ARMY OF BADNIKS IS ABOUT TO INVADE YOUR CHERISHED VILLAGE!
SWISH-THUMP!
GOTTA GET BACK THERE AND HELP THEM!
NOT SO FAST, HEDGEHOG...
NOOM!
... YOU'LL NEVER BE ABLE TO BREAK FREE OF THIS CABLE NET FORM IN TIME! HAHAHA!
HA! LIKE I'D WASTE TIME TRYING!
HEY! YOU CAN'T ESCAPE BY DIGGING A TUNNEL! THAT'S NOT FAIR!
DRRRR
NO!
SO SEND FOR YOUR LAWYERS! I'VE GOTTA FLY!
MY GASEOUS FORM STOPPED YOU BEFORE! IT WILL DO SO AGAIN!
CHOKE!

WHIZZZ!
GET REAL, METAMORPHIA! I LEARN FROM MY EXPERIENCES! THAT'S WHY I'M SO BRILLIANT!
AAGH! BREAKING UP!
I HAVE TO STOP HIM FROM SAVING HIS FRIENDS! I HAVE TO ASSUME A NEW FORM ...
... THE ONLY FORM THAT CAN CATCH UP WITH HIM NOW ... HIS OWN!
NOTHING CAN STOP ME THIS TIME, SONIC!
FWHOOOSHH!
JUST IN TIME! BADNIK'S AT TWELVE O'CLOCK!
ZIP!
FWUMP!
ZAP!
PREPARE TO DIE, SONIC!
GREAT LOOK BUT CORNY DIALOGUE, METAMORPHIA!


ROBOTNIK'S ORDERS: DESTROY SONIC!
ZZAPP!
BIG MISTAKE, BADNIKS...
NO! I'M NOT SONIC! I'M METAAGGHH!
WHUMP!
FWAP!
...YOU DON'T GET A SECOND CHANCE!
I'LL HELP YOU, SONIC! IT'S GREAT TO HAVE YOU BACK!
FWAP!
NATURALLY! WHO ELSE IS GONNA SAVE YOUR LIVES?
ABOUT THAT "COSMIC" CHARACTER... I DON'T LIKE TO SAY "I TOLD YOU SO" BUT—
FINE, THEN DON'T!
NO SIGN OF METAMORPHIA, SONIC!
SHE MUST HAVE BEEN DISINTEGRATED IN THE BLAST!
MAYBE OR PERHAPS SHE CHANGED INTO SOME OTHER FORM AND ESCAPED!
TIME WILL TELL, MY FRIENDS, TIME WILL TELL!
JOIN SONIC FOR MORE ACTION NEXT ISSUE!

REVIEW Zone

Enter the zone that brings you reviews of all the new releases for the Sega game systems. Reviewer this issue: *David Gibbon*.

MUTANT LEAGUE HOCKEY

game type: SPORTS SIMULATION
(BASED ON NHL HOCKEY '94)

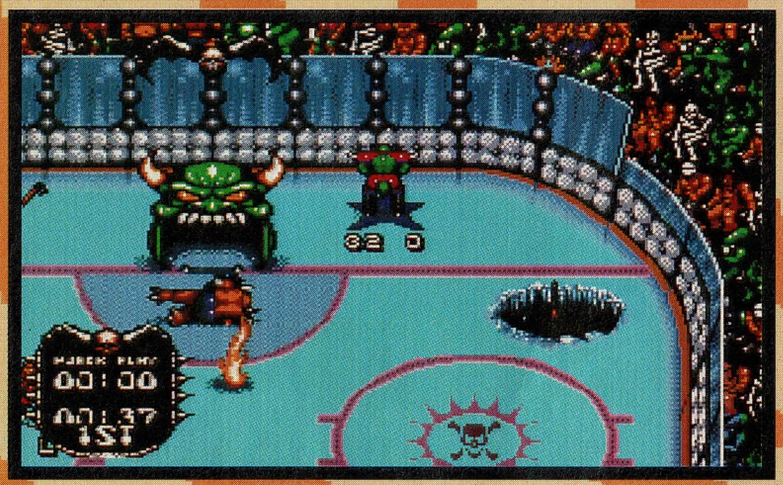
MD

1-4 PLAYERS

MD Mega Drive
MCD Mega CD
MS Master System
GG Game Gear

STC Rating System

under 40% - Yawnsville
40 - 70% - Normalsville
70 - 80% - Fun City
80 - 90% - Big Time City
over 90% - Mega City!



NHL Hockey '94 from Electronic Arts is a highly popular simulation of the fast moving ice game, and is deemed the best of its type. However, if you find there's not enough excitement in an ordinary hockey match, then **Mutant League Hockey** could be for you. EA have basically taken their *NHL* game, turned all the players into horrible looking mutants and added lots of violence, excitement and humour. Fans of the sport may not like the way EA have transformed this hockey game, but the idea is about having lots of fun.

Mutant League Hockey allows you to select a four-stage tournament or a one-off match, played on one of five levels of aggression. Right from the start your aim is to play dirty, as fair play gets you nowhere! Each player is equipped with various weapons to attack the opposition. When fighting occurs a one-to-one 'beat-em-up' screen appears showing a close-up of the action. Each team also has a set of special moves they can perform, ranging from bribing the referee to implementing an exploding puck to dispose of an opposing player.

The ice rinks also provides a certain amount of danger; some have flames shooting out of the ice, whilst others are riddled with holes.

Apart from all the mayhem there's still a hockey game within **Mutant League** and these additions to the gameplay make it that much more exciting. If you liked what the Bitmap Brothers did with *Speedball 2*, then you're certain to like this fast moving and exciting hockey game. - DG.

FAST FAX

PUBLISHER ELECTRONIC ARTS
PRICE £44.99

GRAPHICS 84
SOUND 82
PLAYABILITY 88

RAVES
An exciting variation of an ice hockey match.

GRAVES
Not worth buying if you already have *NHL Hockey '94*.

OVERALL 86%

SENSIBLE SOCCER CD

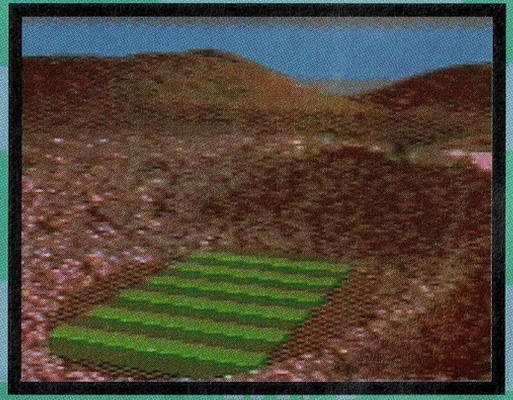
game type: SPORT SIMULATION

MCD

1-2 PLAYERS

Everyone knows that the Mega Drive version of *Sensible Soccer* has been constantly overshadowed by the brilliant graphics of *FIFA Soccer*. However, **Sensible Soccer CD** is quite frankly *the* most playable footie game. The graphics and ability of the players to manoeuvre allows for thrilling goals to be created; you can blast the ball from the half-way line with enough curve to bend it past the goalie. Scoring like this adds great reality value to the game and at times you almost feel compelled to jump up and shout, 'G-o-a-l!'

So, what's so different about the CD version compared to the cart? Well, let me start by saying the actual gameplay remains the same. However, the main improvements, as expected, are all cosmetic with the addition of CD film sequences.



This includes a very snazzy intro sequence which shows a texture-mapped football pitch swirling around the screen. You also get a helicopter tour of Wembley Stadium (or the Bowl Arena in the US for international matches), before playing each match which all looks very impressive.

Sony have truly gone to town with the sound effects and music on the **Sensible Soccer CD**. Various dance tracks play during the menu screens, but what's really appealing are the new crowd effects, which were recorded at a live match (and no doubt edited like crazy). The, 'One-nil, one-nils', cheers and 'Oooohs' are all here! Another bonus for Mega-CD owners is that it's £5 *less* than the cart (record companies take note!). So if you don't own the cart but do possess a Mega-CD, go forth to your local games store and play the ultimate in footballing action! - DG.

FAST FAX

PUBLISHER: SONY
PRICE: £34.99

GRAPHICS 82
SOUND 92
PLAYABILITY 94

RAVES: The best soccer game and it's £5 cheaper than the cart!

GRAVES: Football fans will need to switch off their machine at some point to cool down!

OVERALL 93%

PETE SAMPRAS TENNIS

game type: SPORTS SIMULATION
1 - 4 PLAYERS

MD

Pete Sampras served over 1,000 aces and won Wimbledon and the US Open in '93, he finished the last season as number one in the world and earned a record $3.6 million dollars (a record for any single season). *He* may be one of the world's best players, but is **Pete Sampras Tennis** any good? Well, for a start the game cartridge features two extra built-in joypad ports. Called the J-Cart, it allows up to four people to compete at the same time (providing you have four joypads). Previously, simultaneous four player games from companies such as EA required you to buy a 4-player adaptor, but with this you're getting an adaptor completely free!

The initial menu gives you a choice of playing a Challenge (single match), a Tournament or a World Tour. A Tutorial option gives you the chance to familiarise yourself with the controls before playing.

According to the manual there are two mystery options included, but they remain a mystery as I haven't discovered them yet! On selecting the Challenge you are asked to choose which player(s) you want. There are 30 female and male players in total, each one showing not only their ranking position but also whether they are left or right handed. However, Pete Sampras is the only really recognisable player in the game.

Once play is under way, you'll hear the superb speech and the realism of the whole thing. For example, if you're near the end of a match and the crowd starts shouting, the umpire will say, 'Quiet please. Thank you!'. The game plays extremely well and, using the various after touch shots, you can gain great control and placement of the ball.

The graphics and animation of the players is excellent; with over 4,000 frames of animation you can perform dives, lobs and many other impressive moves. **Pete Sampras Tennis** is the best tennis simulation I have played on the Mega Drive. Get your friends round and enjoy a thrilling doubles match! - DG.

FAST FAX

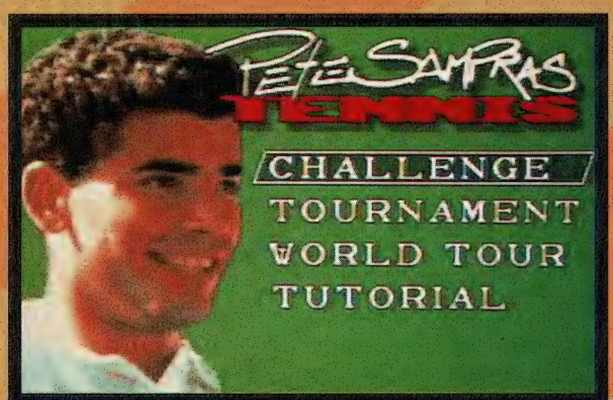
PUBLISHER: CODEMASTERS
PRICE: £44.99

GRAPHICS 87
SOUND 90
PLAYABILITY 92

RAVES: A great value for money tennis simulation.

GRAVES: Has a limited life playing on your own.

OVERALL 91%



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ROBOTNIK &
(Believe it or not)
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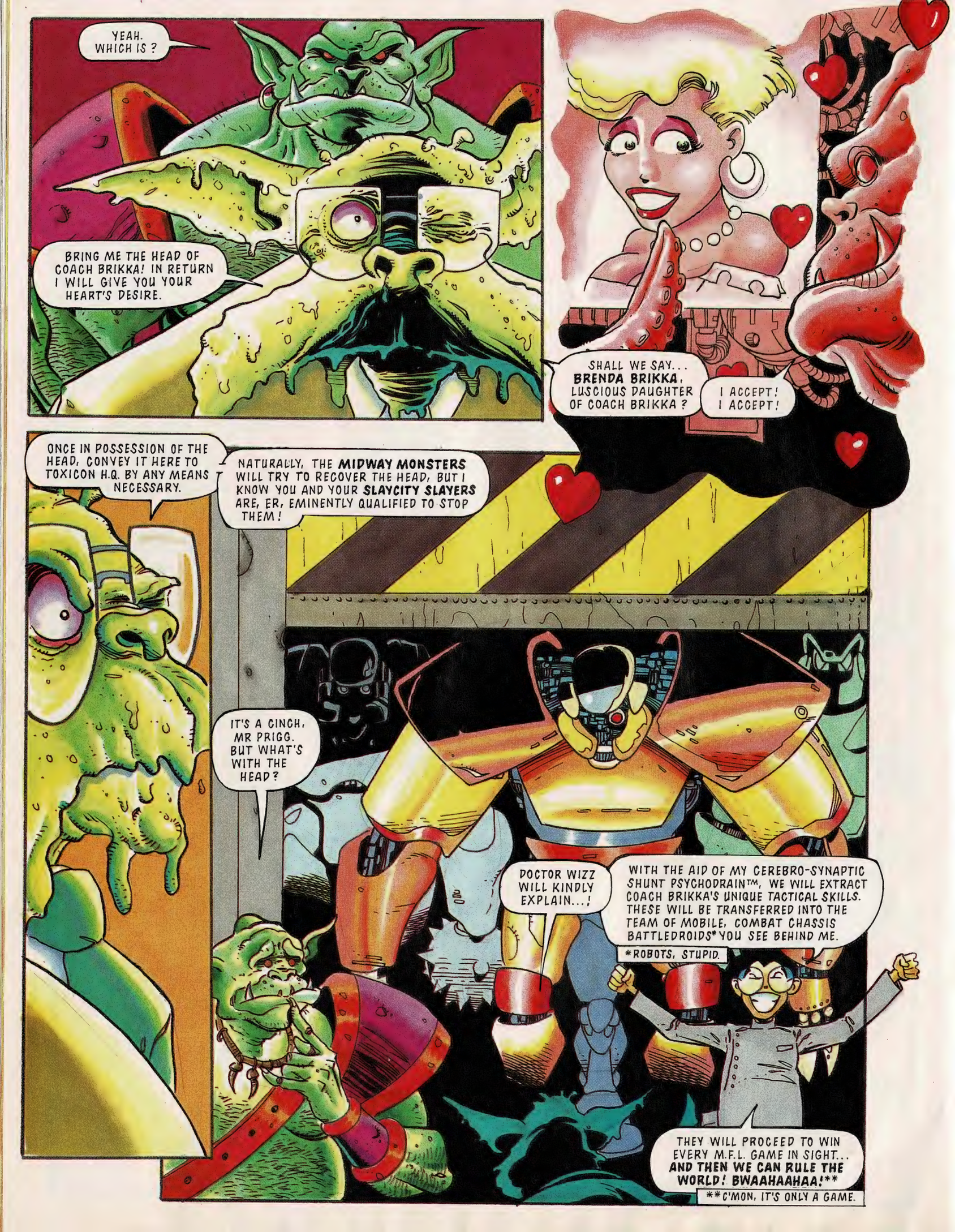
MUTANT LEAGUE™

Bring Me The Head of Coach Brikka PART 1

SCRIPT: Steve White/ Brian Williamson
ART: Anthony Williams/ Brian Williamson/ Steve White
LETTERING: Tom Frame

NEW SERIES

ZALGOR PRIGG'S OFFICE, TOXICON HEADQUARTERS, MUTATED STATES, EARTH, THE SOLAR SYSTEM, THE MILKY WAY. (THAT'S ALL YOU NEED TO KNOW...)
ON SCREEN, MR SLAYER, YOU SEE THE MIDWAY MONSTERS STORMING TO ANOTHER TRIUMPHANT RETURN TO THE M.F.L.* SUPER BOWEL.
WITH BONES JACKSON CAPTAINING, THEY'RE UNBEATABLE. BUT THE REAL BRAINS BEHIND THEIR SUCCESS...
...IS COACH BRIKKA, SEEN HERE CELEBRATING VICTORY IN HIS USUAL MIND-BLOWING MANNER.
AND THEREIN LIES THE MEAT OF MY PLAN TO END THE MONSTERS' DOMINATION OF THE SUPER BOWEL.
*MUTANT FOOTBALL LEAGUE.


YEAH. WHICH IS ?
BRING ME THE HEAD OF COACH BRIKKA! IN RETURN I WILL GIVE YOU YOUR HEART'S DESIRE.
SHALL WE SAY... BRENDA BRIKKA, LUSCIOUS DAUGHTER OF COACH BRIKKA ?
I ACCEPT! I ACCEPT!
ONCE IN POSSESSION OF THE HEAD, CONVEY IT HERE TO TOXICON H.Q. BY ANY MEANS NECESSARY.
NATURALLY, THE MIDWAY MONSTERS WILL TRY TO RECOVER THE HEAD, BUT I KNOW YOU AND YOUR SLAYCITY SLAYERS ARE, ER, EMINENTLY QUALIFIED TO STOP THEM!
IT'S A CINCH, MR PRIGG. BUT WHAT'S WITH THE HEAD?
DOCTOR WIZZ WILL KINDLY EXPLAIN...!
WITH THE AID OF MY CEREBRO-SYNAPTIC SHUNT PSYCHODRAIN™, WE WILL EXTRACT COACH BRIKKA'S UNIQUE TACTICAL SKILLS. THESE WILL BE TRANSFERRED INTO THE TEAM OF MOBILE, COMBAT CHASSIS BATTLEDROIDS* YOU SEE BEHIND ME.
*ROBOTS, STUPID.
THEY WILL PROCEED TO WIN EVERY M.F.L. GAME IN SIGHT... AND THEN WE CAN RULE THE WORLD! BWAAHAAHAA!**
**C'MON, IT'S ONLY A GAME.

UH, EXTRAORDINARY. IN THE CLOSING SECONDS OF THE THIRD QUARTER OF SUPER BOWEL XXIV, SPONSORED BY DIET SMEG – THE PASTE OF A NEW GENERATION – WE FIND THE MIDWAY MONSTERS LEADING THE SLAYCITY SLAYERS BY 419 TO 386.
BOB?
THANKS, CHUCK. 17 CONFIRMED KILLS SO FAR. FOUR MISSING-IN-ACTIONS AND ONE CHIPPED FINGERNAIL. ARTILLERY ROUNDS EXPENDED, 2000.
PHWEEP!
BANG!
OH MY WORD! IT WOULD APPEAR THAT THE DUKES OF BIOHAZARD, WELL-KNOWN SCURVY LAPPOGS OF M.F.L. CHAIRMAN ZALGOR PRIGG, AND OWNERS OF THE VERY FAST FOOD CHAIN SLICE OF PUKE, ARE GENEROUSLY DONATING A SLICE OF PUKE TO COACH BRIKKA.
MAYBE IT'S TO CALM HIS NERVES, BOB?
WELL, IT WON'T CALM HIS STOMACH. BUT WHY, OH WHY IS K.T. SLAYER HOVERING SUSPICIOUSLY IN THE BACKGROUND?
BLING-DANGED, PANTY-HOSE, HANDBAG, TIPPY-TOED, WET-LOOK, TUTU-WEARING, QUICHE-EATING, MUMMY'S BOYS!
WHAT'S HIS PROBLEM? WE'RE WINNING!
ARRGGGHH! HOT! HOT! HOT!

OH, REMARKABLE! IT WOULD SEEM THE SLICE OF PUKE WAS DOCTORED BY THE DUKES. K.T'S MADE THE CATCH. AND WHAT A CATCH! NOW WHAT HAPPENS?
OH, DADDY, NO! NOT AGAIN!
TRANSGRESS
MONSTERS! FOLLOW THAT HEAD! WITHOUT IT WE'LL LOSE IN THE 4TH QUARTER!
SCUM-SUCKING — GUT-ROTTING — SLICE-DOCTORING — BIOHAZARD MINIONS-OF-K.T. BRIBE ACCEPTORS!
OUTTA MY WAY, PEASANTS!
WOW! K.T. SNAPPED MY BRACE AND RUINED SEVERAL MONTHS OF COMPLEX ORTHODONTISTRY. WAIT UNTIL I TELL THE GUYS!
YO MAMA!
HUH OH! HOLD IT, MONSTERS...!

OH I SAY. NOW THE MONSTERS ARE NOT GOING TO LIKE **THAT!**
FOR ALL YOU SPORTS FANS—AND I KNOW THAT'S THE ENTIRE COUNTRY—WATCHING IN BLACK AND WHITE, TOUGH LUCK, BUT COMING OUT OF THE CROWD ARE MEMBERS OF THE TERMINATOR TROOLS, MISFIT DEMONS, TURBO TECHIES, WARSLAMMERS, KILLER CONVICTS TO NAME BUT A FEW...
OKAY, MIDWAY MONSTERS, YOU WANT YOUR HEAD BACK, YOU GO THROUGH US FIRST!
PHASE ONE IS COMPLETE! **YAHAHAHA!**
NEXT ISSUE: KEEP ON RUNNING!

News Zone

Newshound: Garry Penn.

CODEMASTERS & ELECTRONIC ARTS IN COURT BATTLE!

Tennis Sims vie for supremacy on the Mega Drive

One of this summer's hot releases for the Mega Drive is **Pete Sampras Tennis** from Codemasters, the same company that brought you *Micro Machines*. This impressive new tennis game, featuring champion player Pete Sampras, was unveiled at the recent European Computer Trade Show and served up a smash to anyone who dared take on the man himself.

Among the first to accept the challenge were pop groups E.Y.C., who were taking time out to promote their latest album and single, and Jesus Jones.

Photograph by Dave Hogan.

E.Y.C.

E.Y.C. band member Trey Parker said: "This is a mean game! I'm no good at actually playing tennis, but I can be a World Champion with this and I love the way you can make the players dive for the shots".

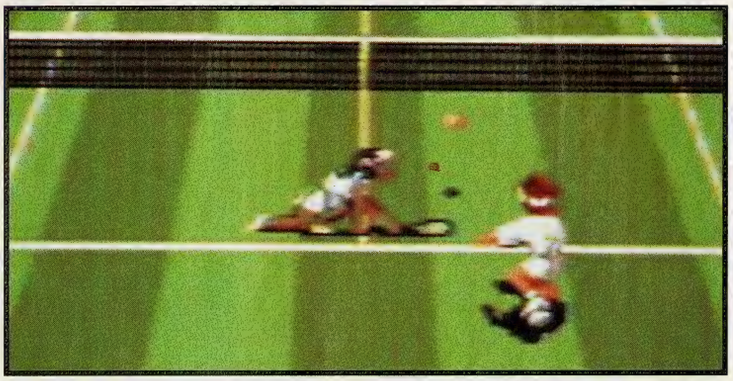
Iain Baker, from Jesus Jones, also enjoyed the game commenting: "It's so easy to get into - it's great! I just picked up the control pad and immediately knew my way round the court. It's one of the most enjoyable games I've played for a long time".

Pete Sampras Tennis, featuring the revolutionary J-Cart which allows up to four people to play simultaneously, is on sale now. However, it looks as though a fierce court battle could develop between Codemasters and Electronic Arts, who have announced **Sports Tennis** (a working title) for the Mega Drive.

Featuring singles and doubles matches over 16 tournaments and four surfaces, **Sports Tennis** boasts a high level of detail including chalk dust, squeaky trainers heard on the indoor court, and even arguing with the umpire! The players are Rotoscoped, which means their movements are drawn from film of real people performing. EA claim that **Sports Tennis** is simple enough for anyone to pick up and play, but flexible enough to provide a long-term challenge. Predictably, **Sports Tennis** will be compatible with EA's 4-Way-Play adapter for simultaneous four-player fun.

Turn to this issue's *Review Zone* for STC's low-down on **Pete Sampras Tennis** on the Mega Drive.

*It may be game and first set to Codemasters, but will Electronic Arts bounce back to win the match with **Sports Tennis**?*



Photograph by Dave Hogan.

Anyone for Jesus Joneses Iain Baker & Mike Edwards

ONE IN A MILLION

Sega Europes' latest announcement is that *AB Electronics* in South Wales are to produce the millionth Sega game cartridge.

Since 1993 over 30 titles have been produced in Wales for sale in the UK and Europe, including top selling game titles such as **Aladdin** and **Sonic 3**. In addition, AB Electronics exclusively produce all of Sega's Mega Drive games for European sales with plans underway to extend production to Game Gear games by September.

Frank Herman, Managing Director of Sega Europe remarked: "Our policy is to improve our service to the customer by producing games in Europe to eliminate the expense and delay of shipping to Japan. We also reduce our exposure to currency fluctuations, while continuing to produce games to a high standard with short lead times. The millionth games to be produced in Wales shows how this policy has already proved successful with video cartridge games. We look forward to increasing our European manufacturing for CD and cartridge games in the future".

Turn overleaf for News Zone level 2 ...

Serious SOCCER REVIEWS

Super Gamer Issue 3.
Review of World Cup Striker.
'Doesn't live up to the standards set by Sensible Soccer.'

Super Gamer Issue 4.
Review of World Cup USA '94.
'This is not as good as Sensible.'

Gamesmaster Issue 9.
Review of Super Formation Soccer 2.
'My advice - wait for Sensible Soccer.'

CVG Dec. 1993.
Review of FIFA Soccer.
'You'd be hard pushed to out do Sensi when it comes to options.'

Super Action April 1994.
Review of Virtual Soccer.
'It doesn't match the gameplay of Sensible Soccer'.

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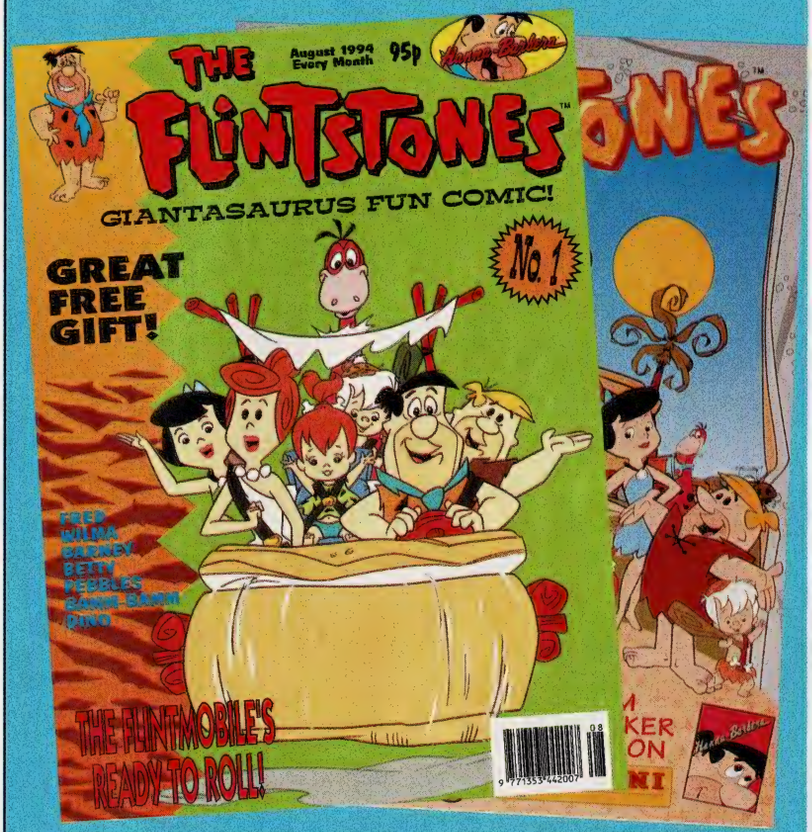
Renegade

Sensible SOFTWARE

SONY ELECTRONIC PUBLISHING

Yabba-Dabba-Do!

MEET THE FLINTSTONES IN THE ALL NEW PREHISTORIC COMIC!



GREAT FREE GIFTS!

Issue 1
A FREE Panini Flintstones Album

Issue 2
A FREE pack of Panini Flintstones stickers

On sale at your newsagents every month

Reserve your copy now!

ROCKIN GOOD NEWS

The world's first stone-age speedway simulation

In an attempt to inject new life into an old idea, Core Design has taken the motorcycle racing simulation back into the prehistoric age. The result is **BC Racers** (formerly *Chuck Rally*) for the Mega-CD and the Mega Drive 32X (when it's released).

Millionaire playboy caveman Millstone Rockafella has organised a competition to win the Ultimate Boulderdash Bike. The race takes place over eight stages, with four levels of difficulty and a selection of characters, including hunky hero Cliff Hanger and Roxy (his girlfriend), Axle Roads and Willy Mammoth, Brick Jagger, Gary Gritta and, of course, Chuck Rock and his son.

The competitors ride in pairs on dinosaur-driven motorcycles called Dirtybikes (with side-cars to control, too), and dotted around the tracks are obstacles such as rocks, lava pools and sleeping dinosaurs. Power-ups such as Dino Food fuel the bikes' living engines.

With the Mega-CD version of **BC Racers**, two players can ride the same Dirtybike; one player handling the bike itself, the other controlling the side-car (on the Mega Drive 32X there's also a split screen so two players can race against each other).

BC Racers will be released for the Mega-CD in October and for the Mega Drive 32X in February 1995.

SHORT BURSTS

That Taz-Manian devil - set to return in September.

MORE LOONEY TOONS

Four of our favourite Warner Brothers cartoon characters will be appearing on the Sega systems before the end of this year.

The Tazmanian devil strikes again in a sequel to **Taz-Mania** entitled **Taz in Escape from Mars**. Also starring is *Marvin Martian*, the green alien who gave *Bugs Bunny* a hard time (or should that vice versa?) in five cartoons. **Taz in Escape from Mars** is released for the Mega Drive and Game Gear in September.

That foul fowl *Daffy Duck* will be making his Master System debut in September, and the (meep-meep) *Road Runner* will be appearing on the Mega Drive for the first time sometime before Christmas (fact fans should note that he's already been the subject of an Atari Games arcade machine). The player controls *Wile E. Coyote* who is, as usual, out to get the bird through foul means or fouler.

A LATE RESULT

Sega's new Mega Drive football simulation **World Championship Soccer II** won't be out until after the World Cup has ended in August, but it will be released at the bargain price of £29.99.

*Post World Cup fever with **World Championship Soccer II** on the Mega Drive.*

A SHINING EXAMPLE

Also this month, Game Gear owners can find out what all the fuss was about with **Shining Force**, the role-playing adventure that received a rapturous reception on the Mega Drive. By the way, a beefed-up sequel, currently called **Shining Force II**, will be available for the Mega Drive in September.

SONIC AND ECCO DELAYED

Sonic Spinball for the Game Gear and Master System won't be out until September, and nor will **Ecco The Dolphin** for the Master System (delayed, it would seem, to coincide with the release of **Ecco II** for the Mega Drive).

FANCY A CHANGE?

Finally, for the Game Gear and Master System before this year's out (no firm release date has been set as yet), there's the **Mighty Morphing Power Rangers** (as in the top television series currently seen on Sky and GMTV). For further details, stay tuned to this channel.

Sensible SOCCER RE-VIEWED

SNES Force

SENSIBLE SOCCER *is the best game on the SNES by a long way'* - *94%*

Superplay

'Sensible Soccer is the greatest' - *91%*

MEGA

'Absolutely superb to play, fantastically presented and one of the most professional pieces of software ever' - *94%*

MEGA MACHINES

'If I could only take one game to a desert island, it'd be this one' - *97%*

SEGA POWER

Sensible Soccer *has always been a much more playable game than FIFA, and this CD version just makes it all the better'* - *94%*

SEGA MEGA DRIVE ADVANCED GAMING - *96%*

Mega Tech - *96%*

Games Master - *94%*

Mega Drive and SNES Limited Edition World Cup '94 Version Includes:

- ★ Fully recreates the 1994 World Cup Competition
- ★ Fully accurate team and player information and all relevant competition group data
- ★ Insert teams that failed to qualify and play out your own fantasy "what if" scenarios
- ★ Authentic first and second team strips
- ★ All the award-winning, best-selling gameplay of the original...AND MORE!

Mega CD Version Includes:

- ★ Enhanced intro utilises full capabilities of the Mega CD. Its 60 seconds long with a CD quality soundtrack, and features TV style graphics and a fully rendered stadium
- ★ Over 100 in-game sound effects re-recorded in CD quality sound, including crowd samples that react to the action on-screen

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AVAILABLE ON

Mega Drive
July 15th

Mega CD
TBA

SNES
July 1st

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when you purchase any of the special promotional packs of Sensible Soccer.

Offer ends 31st December 1994.

FREE SPECS WITH ISSUE 2 OF

COMPLETE STORIES FANTASTIC FEATURES ALL IN JOE 90

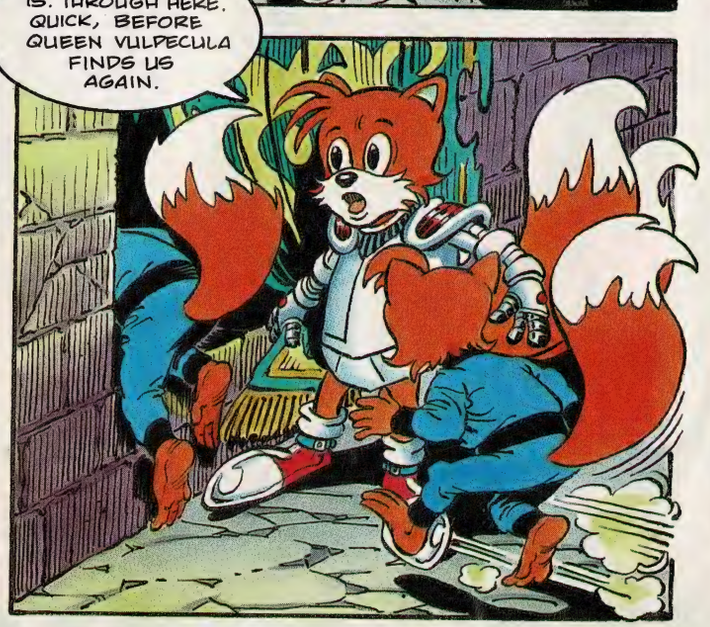
Tails

The Morbidden Hunt
Part 2

Script: Mark Eyles
Art: Casanovas/John M. Burns
Lettering: Elitta Fell

TAILS IS IN THE **NAMELESS ZONE** WHERE HE'S BEING HUNTED BY THE GOBLIN QUEEN IN **CASTLE MORBIDDEN**.

NOW, I HAVE YOU!
PRINCE CATALUS SAID WE WERE JUST GOING TO PLAY HIDE AND SEEK.
I THINK QUEEN VULPECULA PLAYS BY DIFFERENT RULES, JIMMY.



UGH! COBWEBS EVERY-WHERE!
SO, YOU STUPID FOXES FINALLY MADE IT HERE. NOW TO SPOIL MY SISTER'S FUN. JUST BECAUSE SHE'S THE QUEEN, SHE THINKS SHE CAN ORDER ME ABOUT.
WELL, I'VE CARRIED OUT HER ORDERS AND BROUGHT SOME FOXES TO CASTLE MORBIDDEN. NOW LET'S SEE HOW SHE ENJOYS A HUNT WITHOUT ANY FOXES!
YIKES!
CHUNK!
SWISSSSHHHH!
DRATTED SWORD! COME BACK HERE, YOU THREE!
RUN!

HE TRICKED US!
HE IS A GOBLIN, JILLY.
I SAID COME BACK, YOU BEASTLY FOXES.
OH GOLLY. NOW WE'RE TRAPPED. WHAT WOULD SONIC DO?
PRINCE CATALUS IS COMING. I CAN HEAR HIM.
THERE YOU ARE. NOW HOLD STILL, THIS WON'T HURT A BIT!
WE CAN'T FLY OFF HERE, TAILS. WHAT ARE WE GOING TO DO?
THAT'S IT, JIMMY. YOU CAN'T FLY...
RAAARGH!
...BUT I CAN!
YELP!
HELP!

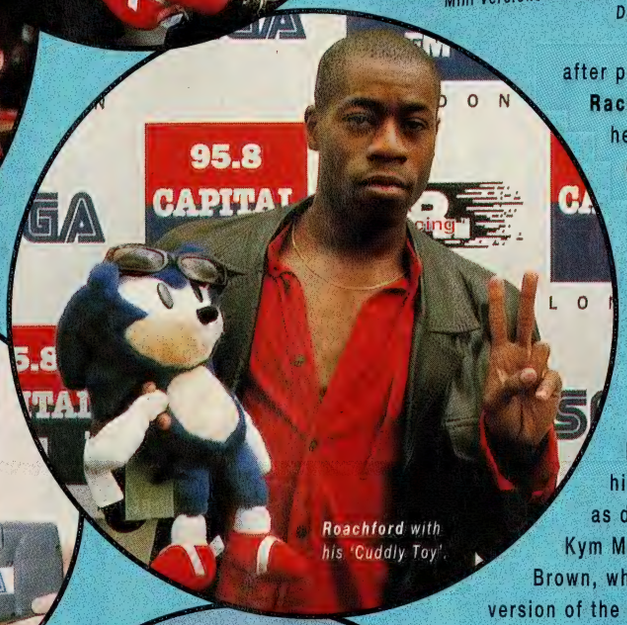
YOU'RE NOT PLAYING FAIR!
THESE CUBS ARE HEAVY. GOT TO FIND SOMEWHERE SAFE TO LAND - QUICK!
TAKE US TO THE FLYING BOAT, TAILS.
THERE THEY ARE! YAHOOOOO!
HURRY UP AND CAST OFF.
BRING THE FOXES BACK! I'M THE QUEEN AND I WANT THEM BACK RIGHT NOW SO I CAN HUNT THEM!
BUT THE GOBLIN FLYING BOAT CARRIES TAILS AND THE CUBS SWIFTLY BACK TO THEIR VILLAGE.
WHAT A HERO! WE KNEW YOU WOULDN'T FAIL US. NOW YOU CAN RETURN TO YOUR DUTIES ON MOBIUS FIGHTING THE EVIL DOCTOR ROBOTNIK WITH YOUR BUMBLING SIDEKICK, SONIC THE HEDGECUTTER.
MY BABIES! TAILS HAS RESCUED MY BABIES!
WE'RE NOT BABIES!
SHAMAN WARPULL OPENS A PORTAL LINKING MOBIUS AND THE NAMELESS ZONE.
THANK GOODNESS THAT'S OVER. I'M EXHAUSTED.
TAILS! I'VE BEEN LOOKING FOR YOU. WHERE'VE YOU BEEN?
I'VE BEEN...
NEVER MIND THAT. YOU'VE HAD A LONG ENOUGH REST. WE'VE GOT WORK TO DO!
The End!

VIRTUA RACING DRIVES FANS WILD AT SEGA/CAPITAL RADIO ROADSHOWS!

*Dan from **Worlds Apart** & **Virtua Racing**.*

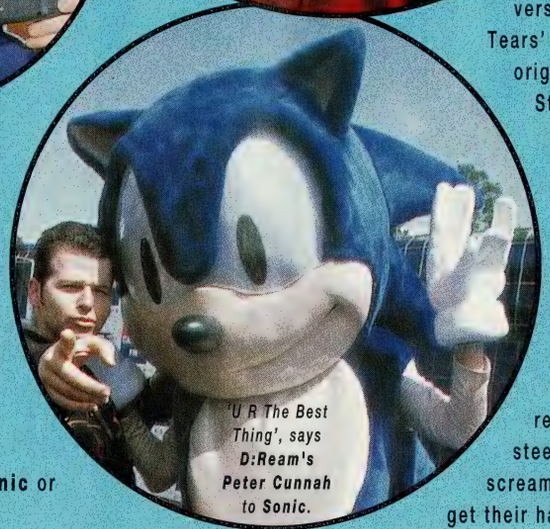
Jocelyn Brown & Kym Mazelle.

*Mini versions of Sonic & Tails with cuddly stars of the Dagenham Roadshow, **East 17**.*



Roachford with his 'Cuddly Toy'.

*Proving that Sega games are not just kids stuff: DJ **David Jensen**.*


*'U R The Best Thing', says **D:Ream's Peter Cunnah** to **Sonic**.*

Cast your Boomer minds back to May, where not one, not two, but *three* **Sega/Capital Radio Roadshows** were broadcast live from Essex and London. DJ's including David (no longer a 'Kid') Jensen, entertained thousands by racing each other playing **Virtua Racing** on stage.

The first Roadshow took place amidst glorious sunshine in North London's Finsbury Park. Acts included Aswad, Bad Boys Inc., D:Ream, East 17. Pauline Henry, and EYC, who spent the day capturing the action with their video camera. Also making an appearance on stage were none other than **Sonic**, **Tails** and **Knuckles**, who, of course, all stole the show!

Unfortunately, crowds at Central Park, Dagenham were subjected to a rather wet and muddy day where performers included Dannii Minogue and Kenny Thomas. However, the biggest welcome of the day was reserved for East London boys East 17 (an insider reported that band member Tony Coldwell requested a cuddly toy for his daughter - but was it a cuddly **Sonic** or a cuddly **Tails**?). Worlds Apart were so impressed after playing **Virtua Racing** that they helped to launch the game at Hamley's later on that month.

A venue in West London was the location for the third **Sega/Capital Radio Roadshow**. Roachford strutted his stuff on stage, as did songstresses Kym Mazelle & Joceyln Brown, who sang their version of the song 'No More Tears' (Enough is Enough), originally recorded by Barbara Streisand and Donna Summer (ask your parents!).

The stars, however, over all three shows had to be the funky double-decker Sega buses, who had folk queuing to sample the delights on board. After all, despite the array of pop stars, *STC* knows that it was really the **Virtua Racing** steering wheel that the screaming hordes were itching to get their hands on.

Q Zone

Q is for Question.
Q is for Query.
Q is for Quandary.
Enter the Q Zone for hints, tips, and help with your favourite Sega games.

Welcome again to the Q Zone, where help is offered to solve those really difficult games on the various Sega systems. If you have a game query or question, drop a line to the Q Zone at the usual STC address. Once again, help comes your way in the form of our regular Game Guru, David Gibbon.

AZTEC ADVENTURE

MS

Aztec Adventure is a simple little shoot-em-up which, although not terribly exciting, can prove a lasting challenge if that's what you're after. It's the kind of game that can prove frustrating unless you have a bit of help - enter STC...

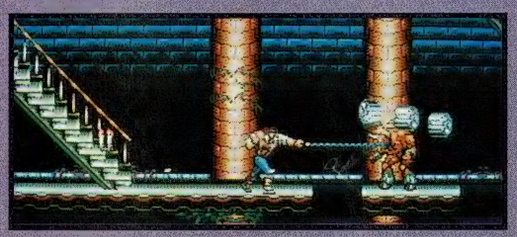
For a nifty level select cheat, *before* the scroll unwinds on the title screen press Up five times. When the character throws the cash, press Right three times. Wait until everybody moves to the right and press Left then Down. You'll now be able to access the stage select.

CASTLEVANIA

MCD

This top platformer from Konami was rated highly in STC recently. It's similar in fashion to *Shinobi*, but features better gameplay. The plot involves one of two characters whose aim is to stop Count Dracula from returning. We've found an excellant cheat which gives you a level select, up to 30 additional lives and switches the collision detection off!

Castlevania



Castlevania

On the title screen, press Up, Up, Down, Down, Left, Right, B and A on the joypad.

BATMAN RETURNS

MCD

Batman Returns, the CD version of the *Batman* film proved to be a very decent game with a great car racing stage. If the Joker is proving himself to be anything but, if the Riddler is just too puzzling, or if you'd rather not p-p-pick up the Penguin - fear not as STC is here to help. We've found a great cheat enabling you to advance a level and all you need do is press a few keys.

Make your way to the options screen and set it to the driving game. Press and hold down Left and hit B on the joypad. Go to the difficulty level option and press and hold Left and then press B. Repeat these key presses on each of the seven options, from top to bottom. If done correctly you'll hear a small ringing noise. Now when playing the game all you have to do is press C and you'll advance a stage. Bat-tastic!

TOE JAM & EARL 2

MD

Toe Jam & Earl 2

Some boomers have found the mega-groovy **Toe Jam & Earl 2** game to be quite troublesome. Admittedly, Funkatron is not an easy place to catch those Earthlings, but don't fret - help is listed below to enable you to become truly funky masters!

Also, don't worry if you're having difficulty getting onto the later levels. Also listed below are seven level passwords to get you going:-

LEVEL	CODE
3	POA6!ZQNW906
5	VD06WK2ECTV7
7	P0Y-6K!TAJ6F
9	VDDFH-W9EKHC
11	KYJQ!Q8CJD66
13	JE0Q!FYLKJQ6
15	A!ZT1A0H9!6A

To make the later levels of the game easier, reset the game and turn Li'l Kids mode on and enter the password to level seven. From here, all the Earthlings can be trapped as in the kiddies mode - requiring only one or two hits instead of the normal eight or nine. Also, enter TJ-AND-EARL! as the password and you should be rewarded with the end credits.

JAMES POND 3

MCD

James Pond 3 is the latest outing for this fishy character. It involves him doing more hard platform- type levels, killing more baddies and negotiating even more jumps. Now for the cheat...

To obtain access to every route on the map, pop to the password screen and enter: Red Cheese, Yellow Mouse, Green Cat, Blue Dog and Red Book. Now, click on the door icon and hey presto - it's worked!

SONIC 3

The latest instalment of the spiky one sees him once again confronting the evil Doctor Robotnik in his biggest and best adventure yet. This new game saw Sonic go snow-boarding and taking part in a brilliant new 3D special stage incorporating a massive rotating ball. If you're having difficulty getting onto the later levels, you'll be happy to know that at last we've found the **Sonic 3** level select cheat.

Sonic 3

To activate the level select, wait until the big Sega logo at the start of the game starts to disintegrate and the big blue Sonic zooms out of the screen. Quickly press Up, Up, Down, Down, Up, Up, Up and Up on the joypad; this has to be done quickly in order to work - you'll hear a noise as soon as it's activated. Once you're back onto the screen with Start and Options displayed, press Down and you'll see Sound Test. Enter this and you've finally reached the cheat screen where you can take Sonic to any level. Yippee!

ECCO THE DOLPHIN 2

The famous blue dolphin returns in the enhanced CD version of the best-selling cartridge game. Here's a cheat that reveals a hidden options screen giving access to all sorts of goodies.

To access the screen, pause the game half-way through a turn while Ecco is facing you, then press Right, B, C, B, C, Down, C and Up on the joypad. If this is done correctly the hidden options screen will appear. If not, just try again.

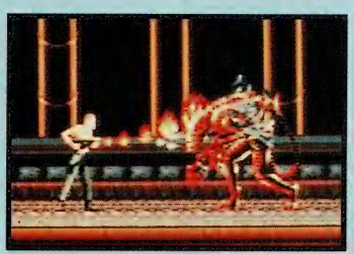
Ecco the Dolphin 2

game genie update

Got a Game Genie or a Mega Drive? If so, you'll find these new codes mega useful! Special thanks to the folk at Hornby Hobbies for once again supplying the Game Genie codes.

ALIEN 3

Stomach problems? Can't keep anything down? Help Ripley cleanse colonists' colons from their uninvited Alien gut-inhabiting quests with these armour-piercing Game Genie codes for **Alien 3**!

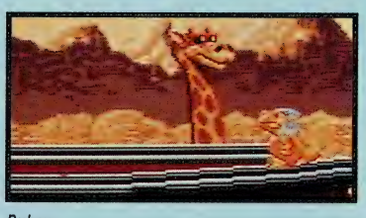


Alien 3

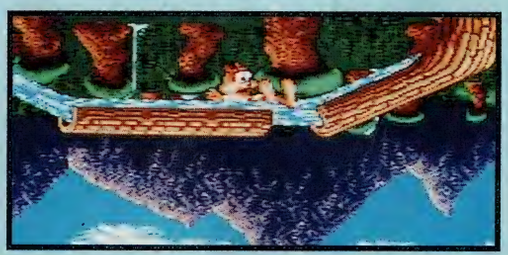
Infinite time	AACTCA6J
Infinite lives	A2EAAA8R
Infinite machine gun	AJNAEA3R
Infinite flame-thrower	AJMAEA7C
Never lose radar	AJFTAA66
Long falls do not reduce energy	AMDACA4J
Falls into turbine fans do not reduce energy	ADEACAGJ
Start on stage 2	AJBTAAEY
Start on stage 3	ANBTAAEY

BUBSY

The Woollies are determined to take our wool, and it's up to Bubsy and you to put a stop to their thieving ways. With the aid of the Game Genie you can easily pull the wool over the Woolies and defeat their sinister plot!



Bubsy



Bubsy

Infinite lives	RERT86V4
Infinite time	ADTA6AAC
Start with 66 lives	KEXTAAA4
Start on chapter 2	AELTAAAC
Start on chapter 3	AJLTAAAC
Start on chapter 4	ANLTAAAC
Start on chapter 5	ATLTAAAC
Start on chapter 6	AYLTAAAC
Start on chapter 7	A2LTAAAC
Start on chapter 8	BALTAAAC

PIRATE S.T.C PART 4

F.I.B. INFORMATION FILE

THE BANDAID BANDITS HAVE BEEN TORN FROM THEIR LIVING ROOM BY TV PIRATES, **FEZHEAD** AND **SKULL. BOB** AND **GRRR** ARE BEING SUBJECTED TO THE SICK BUBBLE BATH POWERS OF **GRANEE 8 BALL,** WHILST **SACKHEAD** AND **FLAME** FACE FISTICUFFS WITH **VANGAR** THE SPATULA CONSTRUCTOR. PLUS, OF COURSE, THERE'S THE CHICKEN CALLED **DOG**...

Script & Art: Stephen Bliss **Lettering:** Steve Potter

FLIPPIN' 'ECK – THIS LEVEL'S A NIGHT-MARE!

THOK

>PAUSE<

>START<

FROM THE RANCID BELLY OF THE CRACKED EVIL EGG... I SUMMON THE COLD DESPONDENT POWERS OF... KAMIKAZE WHIPPYSNAPPERS!

OZZZ!

HUUHYAH!

SSPLAT!

TAKE THAT!

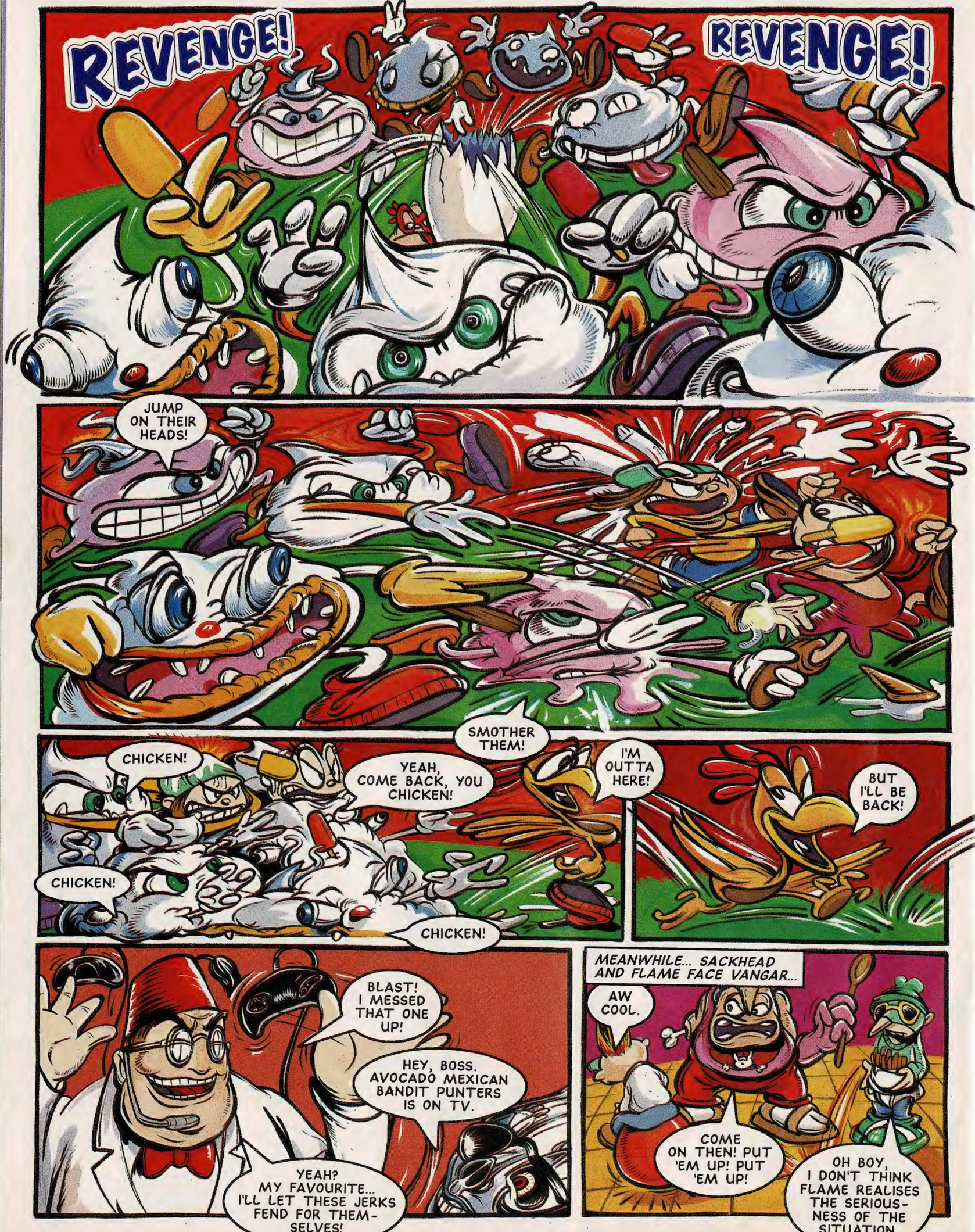
RUBBISH!

>100 POINTS<

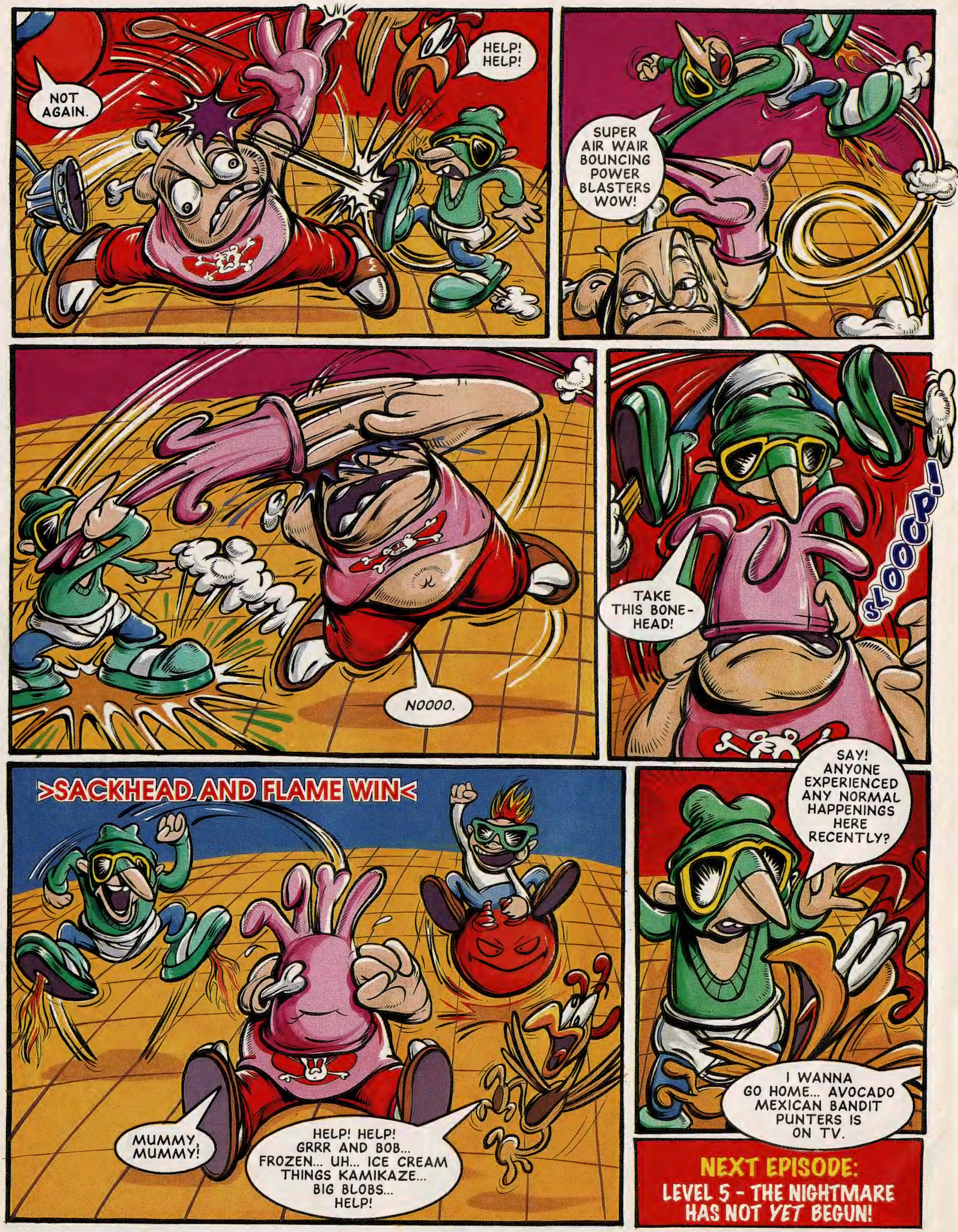
THAT WASN'T HARD WAS IT?

BUNCH OF SOFTIES, BOB!

I'VE GOT MY EYE ON YOU TWO, YOU HEAR ME! WE'RE NOT THROUGH YET!


REVENGE!
REVENGE!
JUMP ON THEIR HEADS!
SMOTHER THEM!
CHICKEN!
YEAH, COME BACK, YOU CHICKEN!
I'M OUTTA HERE!
BUT I'LL BE BACK!
CHICKEN!
CHICKEN!
BLAST! I MESSED THAT ONE UP!
HEY, BOSS. AVOCADO MEXICAN BANDIT PUNTERS IS ON TV.
YEAH? MY FAVOURITE... I'LL LET THESE JERKS FEND FOR THEM-SELVES!
MEANWHILE... SACKHEAD AND FLAME FACE VANGAR...
AW COOL.
COME ON THEN! PUT 'EM UP! PUT 'EM UP!
OH BOY, I DON'T THINK FLAME REALISES THE SERIOUS-NESS OF THE SITUATION.

HEH HEH!
I WANNA PLAY...
FANCY A CHIP?
GET IN THERE MY SON!
DOK!
BOING
I'M EXHAUSTED!


NOT AGAIN.
HELP! HELP!
SUPER AIR WAIR BOUNCING POWER BLASTERS WOW!
NOOOO.
TAKE THIS BONE-HEAD!
SLOOOP!
>SACKHEAD AND FLAME WIN<
MUMMY, MUMMY!
HELP! HELP! GRRR AND BOB... FROZEN... UH... ICE CREAM THINGS KAMIKAZE... BIG BLOBS... HELP!
SAY! ANYONE EXPERIENCED ANY NORMAL HAPPENINGS HERE RECENTLY?
I WANNA GO HOME... AVOCADO MEXICAN BANDIT PUNTERS IS ON TV.
NEXT EPISODE:
LEVEL 5 - THE NIGHTMARE HAS NOT YET BEGUN!

JOIN THE BADNIK ARMY!

IT'S A REAL B.A.R.F!

B.A.R.F. STANDS FOR BADNIK ARMY REPAIR FUNCTIONARIES. CAM 'N' BERT ARE MEMBERS OF THIS MOBILE FORCE - FOLLOW THEIR HILARIOUS ADVENTURES IN THE RETURN OF SONIC'S WORLD IN STC 32!

STC 32 - DON'T LEAVE ZONES WITHOUT IT!

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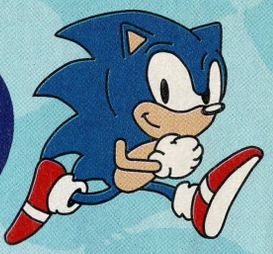
SPEEDLINES



Dash off a letter, draw a quick sketch. In short, sound off to Megadroid about anything you want to do with STC, Sega or the meaning of life as we know it!

Send your letters and drawings to: Speedlines, Sonic The Comic, 25/31 Tavistock Place, London WC1H 9SU.

Write your name, address and Sega system you use (MD, MCD, MS or GG) clearly on your letter or drawing. Every one printed on this page wins a Segasational prize!

Megadroid regrets that drawings cannot be returned or correspondence entered into.

Prizes to be despatched within approximately 28 days of publication. If you haven't received your prize after that time, please contact the Tomy Care Line direct on the number listed below.

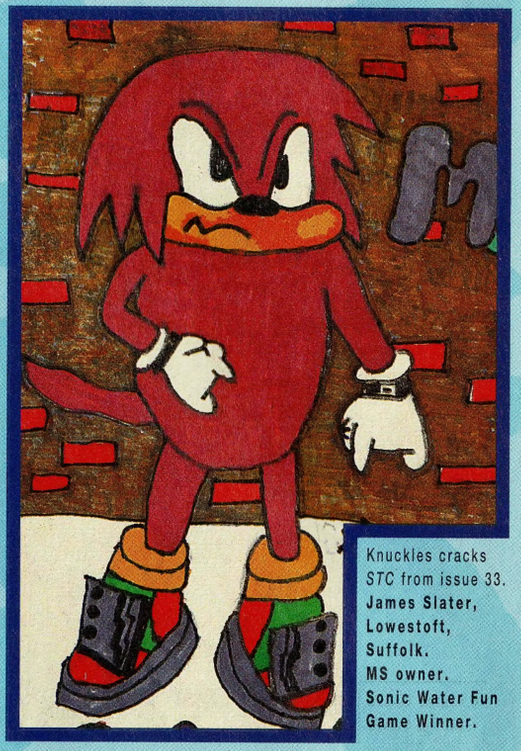
Dust Busting

Dear STC,

I was wondering if you have any plans to produce special binders or covers in which to put *STC* copies. These would be especially useful in preventing my mum putting dirty fingerprints on my collection when she's hoovering my room.

Darren Mills, Canterbury, Kent. MD owner. Sonic Water Fun Game Winner.

There are no plans as yet, Darren, but you could try washing your hands after you've got up off your hume derriere and hoovered your own room! This way your mum won't have dirty fingerprints.



Knuckles cracks *STC* from issue 33.
James Slater, Lowestoft, Suffolk. MS owner. Sonic Water Fun Game Winner.

Juras-Sick

Dear STC,

Why on Mobius did you give *Jurassic Park* a low rating? Are you sure you haven't got your TV tuned in wrong? I think the graphics and sound in the game are far more superior than the *Sonic CD*. As for Andrew Shortland's comment back in *STC 8* saying, 'Your reviews are very accurate', I hope he's reading this because he's bloomin' wrong! Oh, and while I'm at it, the reason I wrote 'Dear STC', is because that's exactly what it is - FAR TOO DEAR!

Adrian MacKenzie, Ross-Shire, Scotland. Sonic Water Fun Game Winner.

Oh, stop whinging Adrian! Just as you're entitled to your opinion, so are the humes who review the games in STC.

Cracking Knuckles

Dear STC,

Back in *STC 19* you mentioned that Knuckles would be making his first appearance. However, we've still not heard sight nor sound of him. Please tell me why.

Duncan Edwards, Hoole, Cheshire. MS owner. Sonic Water Fun Game Winner.

*Well Dunc, it was an unconscious ploy to keep you all in suspense - and it worked! However, we can reveal that Knuckles (who has sneaked into the **Sonic Summer Special** - on sale now), will be making an impact in STC 32, so take cover! Meanwhile, hope you like Boomer Slater's pic of Knuckles on this page.*

Megadroid impersonating the humes-who-think-they're-in-charge!
Lauren Hughes, Knottingley. Sonic Water Fun Game Winner.

Amy Fire

Dear STC,

The only thing I don't like about the *Sonic* stories is Amy Rose! I can't understand why Sonic lets her get away with annoying him all the time. It seems obvious to me that he doesn't like her. Why doesn't he just get rid of her?

Michael Siddique, London (please send full address details). MD owner. Sonic Water Fun Game Winner.

So, there's a soft side to this tough, badnik-busting hedgehog. Anything wrong with that Michael?

Get in Print + Win a Prize!

It's true! Every letter and drawing printed on this page wins a Segasational prize! One of these fabulous **Tomy Sonic The Hedgehog Water Fun Games** can be yours. Fill it with water and pump the button to see if you can help Sonic catch all the power rings. It's challenging, it's portable, it's fun and it's wet!

The **Sonic Water Fun Game** is just part of a range of megaticious Sonic products from Tomy which can be bought at toy shops and department stores. If you have problems finding a stockist in your area phone the Tomy Care Line on 0703 872267.

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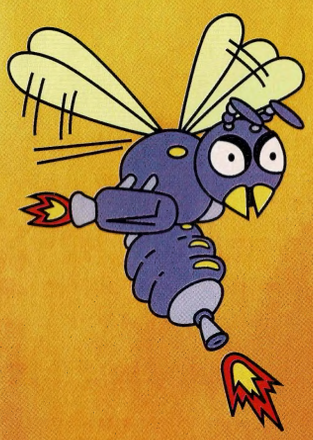

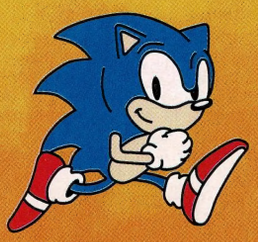

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Enter your high score or achievement here!

GAME.....

SCORE/ACHIEVEMENT

.....

.....

SYSTEM:- (please tick)

MD ☐ MS ☐ GG ☐ MCD ☐

GAME INTO STRIP

What SEGA game would you like to see as a STC strip in the future?

I THINK.....

.....

would make a great comic strip in STC

MEGA HITS THIS ISSUE!

List your three favourite stories in this issue in order of preference

1.....

2.....

3.....

HOW DO YOU RATE ISSUE 31 OF **STC?**

☐ %

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